

# Where is the best place to live?



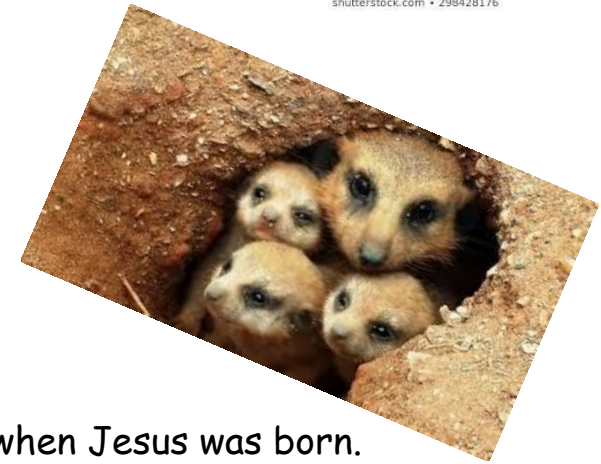
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**Computing**  
Logging in  
Self-portrait

“East, west, home’s best!”

## Meerkat Mail



### English

Writing - postcards,  
letters, character  
descriptions, diary entry  
Meerkat fact file  
Phonics - Y1  
SPAG - Y2  
Guided Reading

### Maths

Addition and subtraction  
Place value  
50 - Y1  
Multiplication - Y2

By Emily Gravitas

### RE

What was it like when Jesus was born.  
Prodigal Son story and Sunny's return home



### Science

What are our senses?  
Using our senses?  
How we grow and change

### PE

Games

### Geography

What is the Kalahari Desert like?  
What is the weather like there?  
What is our place like?



AIM HIGH  
To be a good  
learner I must...  
Ask questions  
Imagine  
Motivate

Have a go  
Independent  
Goals  
Help others

### Art

Painting skills  
Self-Portraits  
Bonfire Art  
Christmas Art

### Music

Nativity Play



## History

- Use artefacts, pictures, stories and online sources to find out about the past.
- Observe or handle evidence to ask questions and find answers to questions about the past.
- Ask questions such as: What was it like for people? What happened? How long ago?
- Place events and artefacts in order on a time line.
- Use words and phrases such as: a long time ago, recently, when my parents/carers were children, years, decades and centuries to describe the passing of time.
- Describe significant people from the past.

## Science

- Notice that animals, including humans, have offspring which grow into adults.
- Compare and group together a variety of everyday materials on the basis of their simple physical properties.
- Investigate and describe the basic needs of animals, including humans, for survival (water, food and air).
- Identify how humans resemble their parents in many features.

## Music

- Follow instructions on how and when to sing or play an instrument.
- Take part in singing, accurately following the melody.
- Clap rhythms.
- Create short, musical patterns.

## Computing

- Use a range of applications and devices in order to communicate ideas, work and messages.
- Use the main functions and buttons on a digital camera.
- Understand online risks and the age rules for sites.

## Art

- Respond to ideas and starting points.
- Use thick and thin brushes.
- Paint lines of different sizes and thicknesses.
- Describe the work of notable artists.
- Sort and arrange materials.

## P.E.

- Use the terms 'opponent' and 'team-mate'.
- Use rolling, hitting, running, jumping, catching and kicking skills in combination.