

How Can I Help Myself and Share with Others?

Years 1 and 2 Autumn 1

*Trusting in God together, we live, learn
and grow*

Our value this term is Generosity

Aim High

To be a good learner I must...

Ask questions

Imagine

Motivate

Have a go

Independent

Goals

Help others

English

Non-fiction

Labels, captions, lists

Simple sentences

Descriptions

Fiction

The Three Little Pigs

Character descriptions

Sequencing story

Story Maps

Re-telling story

Year 2: SPAG

Expanded noun phrases

Year 1: Phonics revise Phase 3

Phases 4

Join words using 'and'



Art

Drawing – houses

Hundertwasser - 3D Sculpture

Computing

Programming - Beebots

PE

Atlas Sports: Multi-skills

Woodland Classroom



History

What were homes like a long time ago?

Look at and describe artefacts from the past

Music

Percussion



Geography

Where do I live?

What is it like?

PSHE

We're All Stars

What are class/school rules?

Looking after each other – How can we help each other?

Maths

Number

Place Value

Year 1

Count forwards and backwards.

Write numbers to 20 in numerals and words.

Represent numbers in tens and ones

One more and one less

Number bonds for 10

Compare and order numbers

Year 2

Count objects to 100

Read and write numbers in numerals and words

Represent numbers to 100 in tens and ones

Compare and order numbers

Count in 2s, 5s and 10s



RE

Who do Christians say made the world?

Creation

History

- Observe or handle evidence to ask questions and find answers to questions about the past.
- Use artefacts, pictures, stories, online sources and databases to find out about the past.
- Place artefacts in order on a time line.
- Label time lines with words such as: past, present, older, newer.
- Use words and phrases such as: a long time ago, recently, years and centuries to describe the passing of time.

Music

- Follow instructions on how and when to sing or play an instrument.
- Identify the beat of a tune.
- Clap rhythms
- Create a mixture of different sounds (long, short, loud, quiet).
- Choose sounds to create an effect.

Science

- Distinguish between an object and the material from which it is made.
- Identify and name a variety of everyday materials, including wood, plastic, glass, metal, water and rock.
- Describe the simple physical properties of a variety of everyday materials.
- Compare and group together a variety of everyday materials on the basis of their simple physical properties.
- Ask relevant questions.
- Find out how the shapes of solid objects made from some materials can be changed by squashing, bending, twisting and stretching.

Art

- Respond to ideas and starting points.
- Draw lines of different sizes and thicknesses.
- Use rolled up paper, card and junk materials to create 3D sculptures.
- Describe the work of notable artists and designers.

Computing

- Use a range of applications and devices in order to communicate ideas, work and messages.
- Control motion by specifying the number of steps to travel, direction and turn.

P.E.

- Use the terms 'opponent' and 'team-mate'.
- Use rolling, hitting, running, jumping, catching and kicking skills in combination.
- Lead others when appropriate.

Geography

- Ask and answer questions such as: What is this place like? What or who will I see in this place? What do people do in this place?
- Identify the key features of a location in order to say whether it is a city, town, village, coastal or rural area.
- Use simple fieldwork and observational skills to study the geography of the school and its surrounding environment.